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<div class="container">

<div class="row">

<div class="col-lg-8 col-lg-offset-2">

<div class="modal-body">

<h2>Deep Water Horizon</h2>

<hr class="star-primary">

<embed width="709" height="399" src="https://www.youtube.com/embed/bpznXdJsT90">

<br>

<br>

<p>Deep Water Horizon is inspired by Triggerhappy and artwork done by Wafaa Bilal. Based on the BP oil spill in the Gulf of Mexico, our intention was to created a game based on political events to bring a different perspective to the player.</p>

<ul class="list-inline item-details">

<li>Technologies:

<strong>Max/Msp, Photoshop</strong>

</li>

<li>Cooperators:

<strong>Alexandra Iliescu,Ursula Sarracini,</strong>

</li>

</ul>

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<div class="container">

<div class="row">

<div class="col-lg-8 col-lg-offset-2">

<div class="modal-body">

<h2>Lexlide</h2>

<hr class="star-primary">

<embed width="709" height="399" src="https://www.youtube.com/embed/Ie6Y2wf7Zi4">

<br>

<br>

<p>Lexlide is a gravity-based word puzzle game that acts as an entry point to the terms discussed in Matthew Fuller's book, "Software Studies: A Lexicon". By using the Android tablet's built-in accelerometer, the player must slide correct letters into the word box to build the 38 terms from the lexicon. Once the player succeeds in building a word, a game-altering effect will take place based on the meaning of the word. For example, "Analog" results in letters moving uncontrollably due to signal degradation.</p>

<ul class="list-inline item-details">

<li>Technologies:

<strong>Visual Studio, OpenFrameWork</strong>

</li>

<li>Cooperators:

<strong>Steele Xia</strong>

</li>

</ul>

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<div class="container">

<div class="row">

<div class="col-lg-8 col-lg-offset-2">

<div class="modal-body">

<h2>Magic Box</h2>

<hr class="star-primary">

<embed width="709" height="399" src="https://www.youtube.com/embed/RNuIUzrgLqU">

<br>

<br>

<p>Magic Box is a sound-sensitive 6x6x6” blue LED cube. It is controlled by an Arduino Diecimila micro-controller and Max/MSP software. It contains 216 LEDs and every individual LED can be located and addressed. The LED cube is programmed for eight different lighting patterns in total. Two of them are programmed through serial communication with Max/MSP which supports sound detection. Through the Max/MSP patch running on computer, the whole system can receive sound signals and transfer them to light signals.</p>

<ul class="list-inline item-details">

<li>Technologies:

<strong>Arduino</strong>

</li>

<li>Cooperators:

<strong>YouHan Guan</strong>

</li>

</ul>

<button type="button" class="btn btn-default" data-dismiss="modal"><i class="fa fa-times"></i> Close</button>

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<div class="portfolio-modal modal fade" id="portfolioModal8" tabindex="0" role="dialog" aria-hidden="true">

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<div class="container">

<div class="row">

<div class="col-lg-8 col-lg-offset-2">

<div class="modal-body">

<h2>Simple Painting Program</h2>

<hr class="star-primary">

<img src="img/portfolio/javapaintingprogram.jpg" class="img-responsive img-centered" alt="">

<p>A simple painting program is a clone of the default Windows painting program, with the addition of a history and layer function to make it more useful. A simple, functional program with a well designed User Interface</p>

<ul class="list-inline item-details">

<li>Technologies:

<strong>Eclipse</strong>

</li>

<li>Cooperators:

<strong>KuMing Li, Steele Xia</strong>

</li>

</ul>

<a href="file/paintingProgram.zip" class="btn btn-default">

<i class="fa fa-download"></i> Download

</a>

<button type="button" class="btn btn-default" data-dismiss="modal"><i class="fa fa-times"></i> Close</button>

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